111TH CONGRESS 1ST SESSION

S. 1597

To amend title 31, United States Code, to provide for the licensing by the Secretary of the Treasury of Internet poker and other games that are predominantly of skill, to provide for consumer protections on the Internet, to enforce the tax code, and for other purposes.

IN THE SENATE OF THE UNITED STATES

August 6, 2009

Mr. Menendez introduced the following bill; which was read twice and referred to the Committee on Finance

A BILL

To amend title 31, United States Code, to provide for the licensing by the Secretary of the Treasury of Internet poker and other games that are predominantly of skill, to provide for consumer protections on the Internet, to enforce the tax code, and for other purposes.

- 1 Be it enacted by the Senate and House of Representa-
- 2 tives of the United States of America in Congress assembled,
- 3 SECTION 1. SHORT TITLE; TABLE OF CONTENTS.
- 4 (a) Short Title.—This Act may be cited as the
- 5 "Internet Poker and Game of Skill Regulation, Consumer
- 6 Protection, and Enforcement Act of 2009".

1 (b) Table of Contents for

2 this Act is as follows:

Sec. 1. Short title; table of contents.

TITLE I—REGULATION OF INTERNET GAMES OF SKILL FACILITIES

- Sec. 101. Findings.
- Sec. 102. Federal licensing requirement for operation of Internet games of skill facilities.
- Sec. 103. List of unlawful Internet gambling enterprises.
- Sec. 104. Regulations.
- Sec. 105. Annual report.
- Sec. 106. Conforming amendments.
- Sec. 107. Effective date.
- Sec. 108. Applicability.

TITLE II—INTERNET GAMES OF SKILL TAX PROVISIONS

- Sec. 201. Amendment of 1986 code.
- Sec. 202. Tax on Internet games of skill; licensee information reporting.
- Sec. 203. Withholding for pari-mutuel pool winnings.
- Sec. 204. Withholding from certain gaming winnings.
- Sec. 205. Withholding of tax on nonresident aliens.
- Sec. 206. Information at source; pari-mutuel wagers.
- Sec. 207. Exemption from State and Indian tribal government taxation.
- Sec. 208. Territorial extent of wagering tax.

TITLE III—STUDY AND PREVENTION OF PROBLEM AND PATHOLOGICAL GAMBLING

- Sec. 301. Authorization of programs for identification, prevention, and treatment of problem and pathological gambling.
- Sec. 302. Public awareness, research, and treatment.

3 TITLE I—REGULATION OF

4 INTERNET GAMES OF SKILL

5 **FACILITIES**

- 6 SEC. 101. FINDINGS.
- 7 Congress makes the following findings:
- 8 (1) In the United States, gambling and gaming
- 9 activities, equipment, and operations have tradition-
- ally been subject to various forms of Federal and
- 11 State control, regulation, and enforcement, with

- some form of gambling being permitted in nearly every State and by many Indian tribes.
 - (2) The demarcation between games of chance and games of skill is not always clearly drawn, and the treatment and definition of "games of skill" has varied from jurisdiction to jurisdiction.
 - (3) Millions of people in the United States enjoy competing with other players in poker, chess, bridge, mah-jong, backgammon, and similar games where the outcome turns predominantly on the skill of the participants. While each of these games contains an element of chance, over any substantial interval, a player's ultimate success is determined by that player's relative level of skill.
 - (4) Poker, in particular, enjoys a long tradition in the United States. Poker is part of the cultural and recreational fabric of the United States and has been since the founding days of the United States. United States poker aficionados have included presidents, judges, and statesmen throughout the history of the United States.
 - (5) Since the development of the Internet, online sites offering Internet gambling and similar games have raised numerous policy, consumer protection, and enforcement concerns for the Federal

- and State governments as millions of United States
 persons have chosen to play online on sites offered
 by operators located in many different countries
 under a variety of licensing and regulatory regimes.
- (6) Bets and wagers made with respect to games in which success is predominantly determined by the skill of the players and in which the bets and wagers are between the participants can and should be treated as distinct from other bets and wagers made with respect to games in which success is not predominantly determined by the skill of the players or in which the wagers are not between the participants such as Internet wagering with off-shore sites on games of chance and betting on sporting events, all of which (with the exception of certain betting on horse racing) are barred by the laws of the United States.
 - (7) The hosting by Internet operators of games predominantly determined by the skill of players and in which wagers can be made between the participants should be controlled by a strict Federal licensing and regulatory framework—
 - (A) to prevent underage wagering and otherwise to protect vulnerable individuals;
 - (B) to ensure the games are fair;

1	(C) to address the concerns of law enforce-
2	ment; and
3	(D) to enforce limitations on the activity
4	established by the States and Indian tribes.
5	(8) An effective Federal licensing system would
6	ensure that licenses are issued only to Internet oper-
7	ators who—
8	(A) meet strict criteria to protect con-
9	sumers;
10	(B) are in good financial and legal stand-
11	ing;
12	(C) are of good character, honesty, and in-
13	tegrity;
14	(D) utilize appropriate technology to pre-
15	vent those of insufficient age from partici-
16	pating;
17	(E) adopt and implement systems to pro-
18	tect compulsive players;
19	(F) have in place risk-based methods—
20	(i) to identify and combat money
21	laundering and fraud; and
22	(ii) to protect the privacy and security
23	of users;
24	(G) adopt strict internal controls which are
25	subject to audit; and

- 1 (H) adopt and implement systems to col-2 lect and remit taxes due.
- (9) Effective regulation requires application of 3 4 the regulatory provisions prescribed under sub-5 chapter V of chapter 53 of title 31, United States 6 Code, as added by section 102, to all persons seek-7 ing a license to operate an Internet game-of-skill fa-8 cility (as such term is defined in section 5381 of 9 such subchapter), with each State and Indian tribe 10 having the ability to prohibit operators of Internet 11 game-of-skill facilities from accepting bets or wagers 12 from persons located within the territory of the 13 State or Indian tribe by opting out under section 14 5385(a) of such subchapter, as so added.
 - (10) Maintenance of a list of unlawful Internet gambling enterprises and the owners and operators of such enterprises will aid law enforcement efforts to prevent unlawful Internet gambling.
 - (11) Longstanding Federal policy against gambling on professional, scholastic, or amateur sporting events, and all criminal laws prohibiting such gambling, should remain in full force and effect.
 - (12) Licensing and regulating Internet game-ofskill facilities (as such term is defined in section 5381 of title 31, United States Code) in the United

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1	States would provide additional tax revenues for the
2	United States and would reduce tax avoidance.
3	SEC. 102. FEDERAL LICENSING REQUIREMENT FOR OPER
4	ATION OF INTERNET GAME-OF-SKILL FACILI
5	TIES.
6	(a) In General.—Chapter 53 of title 31, United
7	States Code, is amended by adding at the end the fol-
8	lowing new subchapter:
9	"SUBCHAPTER V—REGULATION OF INTERNET
10	GAME-OF-SKILL FACILITIES
11	"§ 5381. Definitions
12	"In this subchapter:
13	"(1) Applicant.—The term 'applicant' means
14	any person who has applied for a license pursuant
15	to this subchapter.
16	"(2) Bet or wager.—The term 'bet or wager
17	has the meaning given the term in section 5362.
18	"(3) Indian Lands and Indian Tribe.—The
19	terms 'Indian lands' and 'Indian tribe' have the
20	meaning given such terms in section 4 of the Indian
21	Gaming Regulatory Act (25 U.S.C. 2703).
22	"(4) Internet.—The term 'Internet' has the
23	same meaning given the term in section 5362.
24	"(5) Internet game of skill.—The term
25	'Internet game of skill' means an Internet-based

1	game in which success is predominantly determined
2	by the skill of the players, including poker, chess,
3	bridge, mah-jong, and backgammon.
4	"(6) Internet game-of-skill facility.—
5	The term 'Internet game-of-skill facility' means an
6	Internet site through which a bet or wager is initi-
7	ated, received, or otherwise made with respect to an
8	Internet game of skill, whether transmitted by tele-
9	phone, Internet, satellite, or other wire or wireless
10	communication medium.
11	"(7) Licensee.—The term 'licensee' means a
12	person who operates an Internet game-of-skill facil-
13	ity under a license issued by the Secretary under
14	this subchapter.
15	"(8) Operate an internet game-of-skill
16	FACILITY.—The term 'operate an Internet game-of-
17	skill facility' means to direct, manage, supervise, or
18	control an Internet game-of-skill facility.
19	"(9) Poker.—The term 'poker' means any of
20	several card games—
21	"(A) that are commonly referred to as
22	'poker';
23	"(B) that are played by 2 or more people
24	who bet or wager on cards dealt to them;

1	"(C) in which players compete against
2	each other and not against the person operating
3	the game; and
4	"(D) in which the person operating the
5	game may assess a commission fee or any other
6	type of fee.
7	"(10) Secretary.—The term 'Secretary'
8	means the Secretary of the Treasury.
9	"(11) Sporting event.—The term 'sporting
10	event' means any athletic competition, whether pro-
11	fessional, scholastic, or amateur, except that such
12	term does not include any activity described in sec-
13	tion $3704(a)(4)$ of title 28.
14	"(12) State.—The term 'State' means any
15	State of the United States, the District of Columbia,
16	or any commonwealth, territory, or other possession
17	of the United States.
18	"§ 5382. Establishment and administration of licens-
19	ing program
20	"(a) Treasury Responsibilities.—The Secretary
21	shall have responsibility for the following activities:
22	"(1) Exercising full regulatory jurisdiction
23	over—
24	"(A) the operation of Internet game-of-
25	skill facilities by licensees; and

1	"(B) the licensure of all applicants.
2	"(2) Prescribing such regulations as may be
3	necessary to administer and enforce the require-
4	ments of this subchapter.
5	"(3) Employing enforcement agents with suffi-
6	cient training and experience to administer the re-
7	quirements of this subchapter and the regulations
8	prescribed under this subchapter.
9	"(b) Internet Game-of-skill Facility Licens-
10	ING PROGRAM.—
11	"(1) License required.—It shall be unlawful
12	for a person to operate an Internet game-of-skill fa-
13	cility in interstate or foreign commerce, in which
14	bets or wagers are knowingly initiated, received, or
15	otherwise made by individuals located in the United
16	States, without a license issued to such person by
17	the Secretary under this subchapter.
18	"(2) Authority under Valid License.—Not-
19	withstanding any other provision of law and subject
20	to the provisions of this subchapter, a licensee may
21	accept a bet or wager with respect to an Internet
22	game of skill from an individual located in the
23	United States and offer related services.
24	"(3) Interstate off-track wagers.—Not-
25	withstanding anything in this subchapter to the con-

1	trary, a person may accept interstate off-track wa-
2	gers (as defined by section 3 of the Interstate
3	Horseracing Act of 1978 (15 U.S.C. 3002)), wheth-
4	er by telephone, Internet, satellite, or other wire or
5	wireless communication without need for a license
6	issued pursuant to this subchapter.
7	"(c) Application for License.—
8	"(1) Application.—A person seeking a license
9	to operate an Internet game-of-skill facility in inter-
10	state or foreign commerce shall submit to the Sec-
11	retary an application therefor in such form and in
12	such manner as the Secretary considers appropriate.
13	"(2) Elements.—Each application submitted
14	under paragraph (1) shall include such information
15	as the Secretary considers appropriate, including the
16	following:
17	"(A) Complete financial information about
18	the applicant.
19	"(B) Documentation showing the corporate
20	structure of the applicant and all related busi-
21	nesses and affiliates.
22	"(C) The criminal and credit history of—
23	"(i) the applicant;
24	"(ii) each of the senior executives and
25	directors of the applicant: and

1	"(iii) any other person who is in con-
2	trol of the applicant.
3	"(D) A detailed description of the appli-
4	cant's plan for complying with all applicable
5	regulations prescribed under this subchapter,
6	with particular emphasis on the applicant's
7	ability—
8	"(i) to prevent underage play;
9	"(ii) to protect compulsive players;
10	"(iii) to ensure the Internet games of
11	skill are being operated fairly; and
12	"(iv) to comply with and address any
13	additional concerns identified by the Sec-
14	retary.
15	"(E) A certification by the applicant that
16	the applicant agrees to be subject to United
17	States jurisdiction and all applicable United
18	States laws relating to the operation of an
19	Internet game-of-skill facility and associated ac-
20	tivities.
21	"(d) Standards for License Issuance; Suit-
22	ABILITY QUALIFICATIONS AND DISQUALIFICATION
23	STANDARDS.—
24	"(1) Suitability for licensing stand-
25	ARDS —

"(A) IN GENERAL.—No person shall be eligible to obtain a license unless the Secretary has determined, upon completion of a background check and investigation, that the applicant, and any person deemed to be in control of the applicant, is suitable for licensing.

"(B) Associates of applicants.—

"(i) In General.—If an applicant is a corporation, partnership, or other business entity, a background check and investigation shall occur with respect to the president or other chief executive of the corporation, partnership, or other business entity and other partners or senior executives and directors of the corporation, partnership, or entity, as determined appropriate by the Secretary, in the Secretary's sole discretion.

"(ii) MINIMUM DETERMINATION.—In carrying out clause (i), the Secretary shall, as a minimum, carry out a background check and investigation of the 5 individuals receiving the most compensation from the applicant.

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1	"(2) Suitability for licensing stand-
2	ARDS.—For purposes of this subchapter, an appli-
3	cant and any other person associated with the appli-
4	cant, as applicable, is suitable for licensing if the ap-
5	plicant demonstrates to the Secretary by clear and
6	convincing evidence that the applicant (or individual
7	associated with the applicant, as applicable)—
8	"(A) is a person of good character, hon-
9	esty, and integrity;
10	"(B) is a person whose prior activities,
11	reputation, habits, and associations do not—
12	"(i) pose a threat to the public inter-
13	est or to the effective regulation and con-
14	trol of Internet game-of-skill facilities; or
15	"(ii) create or enhance the dangers of
16	unsuitable, unfair, or illegal practices,
17	methods, and activities in the conduct of
18	Internet game-of-skill facilities or the car-
19	rying on of the business and financial ar-
20	rangements incidental there to such facili-
21	ties;
22	"(C) is capable of and likely to conduct the
23	activities for which the applicant is licensed in
24	accordance with the provisions of this sub-

1	chapter and any regulations prescribed under
2	this subchapter;
3	"(D) has or guarantees acquisition of ade-
4	quate business competence and experience in
5	the operation of Internet game-of-skill facilities;
6	and
7	"(E) has or will obtain sufficient financing
8	for the nature of the proposed operation and
9	from a suitable source.
10	"(3) Unsuitable for Licensing.—An appli-
11	cant or any other person may not be determined to
12	be suitable for licensing within the meaning of this
13	subchapter if the applicant or such person—
14	"(A) has failed to provide information and
15	documentation material to a determination of
16	suitability for licensing under paragraph (1);
17	"(B) has supplied information which is un-
18	true or misleading as to a material fact per-
19	taining to any such determination;
20	"(C) has been convicted of an offense pun-
21	ishable by imprisonment of more than 1 year;
22	"(D) is delinquent in filing any applicable
23	Federal or State tax return or in the payment
24	of any applicable tax, penalty, addition to tax,
25	or interest owed to a jurisdiction in which the

1	applicant or other person operates or does busi-
2	ness;
3	"(E) knowingly accepts or knowingly has
4	accepted bets or wagers on sporting events from
5	persons located in the United States in violation
6	of applicable Federal or State law; or
7	"(F) has not agreed in writing to submit
8	to personal jurisdiction in the United States for
9	purposes of any matter arising from the oper-
10	ation of an Internet game-of-skill facility or as-
11	sociated activities.
12	"(4) Ongoing requirement.—A licensee (and
13	any other person who is required to be determined
14	to be suitable for licensing in connection with such
15	licensee) shall meet the standards necessary to be
16	suitable for licensing throughout the term of the li-
17	cense.
18	"(5) Background Check and Investiga-
19	TION.—The Secretary shall establish standards and
20	procedures for conducting background checks and
21	investigations for purposes of this subsection.
22	"(6) Protection of the public trust.—
23	The Secretary may take such action as is necessary
24	to protect the public trust, including the implemen-

tation of such safeguards as may be necessary to en-

sure that the operation of an Internet game-of-skill facility licensed under this subchapter is controlled only by persons who are suitable for licensing.

"(7) Enforcement actions.—

"(A) DETERMINATION OF UNSUITABILITY FOR CONTINUED LICENSURE.—If the Secretary finds that an individual owner or holder of a controlling or substantial interest in a licensee, or of a holding, parent, or intermediary company of a licensee, or a director, partner, or officer of a licensee is not suitable for licensing, the Secretary may determine that the licensee is not qualified to continue as a licensee.

"(B) ACTION TO PROTECT THE PUBLIC INTEREST, INCLUDING SUSPENSION.—If the Secretary determines that a licensee is not qualified to continue as a licensee, the Secretary shall propose action the Secretary considers necessary to protect the public interest, including, if the Secretary considers necessary, the suspension of the licensee.

"(C) Imposition of conditions including removal of parties.—Notwithstanding a determination under subparagraph (A), the Secretary may allow a licensee to continue en-

1	gaging in licensed activities by imposing condi-
2	tions on the licensee under penalty of revocation
3	or suspension of a license, including—
4	"(i) the identification of any person
5	determined to be unsuitable for licensing;
6	and
7	"(ii) the establishment of appropriate
8	safeguards to ensure such person is ex-
9	cluded from any management or involve-

11 "(e) Assessments for Administrative Ex

ment in operation of the licensed activities.

13 "(1) User fees.—

PENSES.—

"(A) In General.—The cost of administering this subchapter with respect to each licensee, including the cost of any review or examination of a licensee to ensure compliance with the terms of the license and this subchapter, shall be assessed by the Secretary against the licensee institution by written notice in an amount limited to that necessary to meet the Secretary's expenses in carrying out such administration, review, or examination to the exclusion of general overhead and other administration.

1	istrative expenses that are not directly attrib-
2	utable to that licensee.
3	"(B) DISPOSITION.—Amounts assessed by
4	the Secretary as user fees under subparagraph
5	(A) shall—
6	"(i) be maintained by the Secretary
7	solely for use in accordance with clause
8	(ii);
9	"(ii) be available to the Secretary to
10	cover expenses incurred by the Secretary in
11	carrying out this subchapter; and
12	"(iii) not be construed to be Govern-
13	ment funds or appropriated monies, or
14	subject to apportionment for the purposes
15	of chapter 15 or any other authority.
16	"(C) Hearing.—Any licensee against
17	whom an assessment is assessed under this
18	paragraph shall be afforded an agency hearing
19	if such person submits a request for such hear-
20	ing within 20 days after the issuance of the no-
21	tice of assessment.
22	"(D) Collection.—
23	"(i) Referral.—If any licensee fails
24	to pay an assessment under this paragraph
25	after the assessment has become final, the

1	Secretary may recover the amount assessed
2	by action in the appropriate United States
3	district court, along with any costs of col-
4	lection and attorney fees.
5	"(ii) Assessment reviewable.—In
6	any civil action under clause (i), a court
7	may review the validity and adjust the
8	amount of the assessment.
9	"(2) Direct and exclusive obligation of
10	LICENSEE.—The user fee shall be the direct and ex-
11	clusive obligation of the licensee and may not be de-
12	ducted from amounts available as deposits to any
13	person placing a bet.
14	"(f) APPROVAL OF LICENSE.—The Secretary shall
15	grant licenses under this subchapter if the applicant meets
16	the criteria established by the Secretary under this sub-
17	chapter.
18	"(g) Safeguards Required of Licensee.—No
19	person shall receive or retain a license under this section
20	unless the person maintains or requires mechanisms so
21	that the following requirements, and the standards estab-
22	lished under section 5383, are met with respect to any

23 Internet bet or wager:

- "(1) AGE.—Appropriate safeguards reasonably calculated to ensure that the individual placing a bet or wager is not less than 21 years of age.
 - "(2) Location.—Appropriate safeguards reasonably calculated to ensure that the individual placing a bet or wager is physically located in a jurisdiction that has not prohibited such bets or wagers pursuant to section 5385 at the time the bet or wager is placed.
 - "(3) Collection or reporting of customer taxes.—Appropriate mechanisms reasonably calculated to ensure that all taxes relating to Internet games of skill from persons engaged in bets or wagers relating to such games are collected or reported, as required by law, at the time of any payment of proceeds of such bets or wagers.
 - "(4) Collection or reporting of taxes of Licensee.—Appropriate mechanisms reasonably calculated to ensure that all taxes relating to the operation of an Internet game-of-skill facility from any licensee are collected and disbursed as required by law and that adequate records to enable later audit or verification are maintained.
- 24 "(5) SAFEGUARDS AGAINST FINANCIAL 25 CRIME.—Appropriate safeguards reasonably cal-

1	culated to prevent fraud, money laundering, and ter-
2	rorist finance.
3	"(6) Safeguards against compulsive
4	PLAY.—Appropriate safeguards reasonably cal-
5	culated to prevent compulsive betting or wagering.
6	"(7) Privacy safeguards.—Appropriate safe-
7	guards reasonably calculated to protect the privacy
8	and security of any person engaged in bets or wa-
9	gers relating to Internet games of skill, including
10	customers of the licensee.
11	"(8) Payment of assessments.—Appropriate
12	mechanisms reasonably calculated to ensure that any
13	assessment under subsection (e) is paid to the Sec-
14	retary.
15	"(9) Other requirements.—Such other re-
16	quirements as the Secretary may establish by regula-
17	tion or order for purposes of this subchapter.
18	"(h) TERM AND RENEWAL OF LICENSE.—
19	"(1) Term.—Any license issued under this sec-
20	tion shall be issued for a 5-year term beginning on
21	the date of issuance.
22	"(2) Renewal.—Licenses may be renewed in
23	accordance with requirements prescribed by the Sec-
24	retary under this subchapter.
25	"(i) Revocation or Denial of License.—

1	"(1) In general.—Any license granted under
2	this subchapter may be revoked by the Secretary
3	if—
4	"(A) the licensee fails to comply with any
5	provision of this subchapter; or
6	"(B) the licensee is determined to be un-
7	suitable within the meaning of this subchapter.
8	"(2) Final action.—Any revocation or denial
9	of a license under paragraph (1) shall be treated as
10	a final action by the Secretary.
11	"(j) Administrative Provisions.—
12	"(1) GENERAL POWERS OF SECRETARY.—The
13	Secretary shall have the authority to engage in the
14	following:
15	"(A) Investigate the suitability of each ap-
16	plicant to ensure compliance with this sub-
17	chapter and regulations prescribed under this
18	subchapter.
19	"(B) Require licensees to maintain appro-
20	priate procedures to ensure compliance with
21	this subchapter and regulations prescribed
22	under this subchapter.
23	"(C) Examine any licensee and any books,
24	papers, records, or other data of licensees rel-
25	evant to any recordkeeping or reporting require-

ments imposed by the Secretary under this subchapter.

"(D) When determined by the Secretary to be necessary, summon a licensee or an applicant for a license, an officer or employee of a licensee or any such applicant (including a former officer or employee), or any person having possession, custody, or care of the reports and records required by the Secretary under this subchapter, to appear before the Secretary at a time and place named in the summons and to produce such books, papers, records, or other data, and to give testimony, under oath, as may be relevant or material to any investigation in connection with the enforcement of this subchapter or any application for a license under this subchapter.

- "(E) Investigate any violation of this subchapter, any regulation under this subchapter, and any other violation of law relating to the operation of an Internet game-of-skill facility.
- "(F) Conduct continuing reviews of applicants and licensees and the operation of Internet game-of-skill facilities by use of technological means, on-site observation of facilities,

1	including servers, or other reasonable means to
2	assure compliance with this subchapter and any
3	regulations under this subchapter.
4	"(2) Administrative aspects of sum-
5	MONS.—
6	"(A) Production at designated
7	SITE.—A summons issued pursuant to this sub-
8	section may require that books, papers, records,
9	or other data stored or maintained at any place
10	be produced—
11	"(i) at any business location of a li-
12	censee or applicant for a license;
13	"(ii) if the licensee or applicant has
14	been deemed suitable by or is seeking a de-
15	termination of suitability from a State or
16	tribal regulatory authority, at any des-
17	ignated location in that State or tribal
18	land; or
19	"(iii) if the licensee or applicant has
20	been deemed suitable or is seeking a deter-
21	mination of suitability from the Secretary,
22	at any designated location in the District
23	of Columbia.
24	"(B) No liability for expenses.—The
25	United States shall not be liable for any ex-

1	pense incurred in connection with the produc-
2	tion of books, papers, records, or other data
3	under this subsection.
4	"(C) Service of Summons.—Service of a
5	summons issued under this subsection may be
6	by registered mail or in such other manner cal-
7	culated to give actual notice as the Secretary
8	may prescribe by regulation.
9	"(3) Contumacy or refusal.—
10	"(A) Referral to attorney gen-
11	ERAL.—In case of contumacy by a person
12	issued a summons under this subsection or a
13	refusal by such person to obey such summons
14	or to allow the Secretary to conduct an exam-
15	ination, the Secretary shall refer the matter to
16	the Attorney General.
17	"(B) JURISDICTION OF COURT.—The At-
18	torney General may invoke the aid of any court
19	of the United States to compel compliance with
20	the summons within the jurisdiction of which—
21	"(i) the investigation which gave rise
22	to the summons or the examination is
23	being or has been carried on;
24	"(ii) the person summoned is an in-
25	habitant; or

1	"(iii) the person summoned carries on
2	business or may be found.
3	"(C) Court order.—The court may issue
4	an order requiring the person summoned to ap-
5	pear before the Secretary or a delegate of the
6	Secretary—
7	"(i) to produce books, papers, records,
8	and other data;
9	"(ii) to give testimony as may be nec-
10	essary to explain how such material was
11	compiled and maintained;
12	"(iii) to allow the Secretary to exam-
13	ine the business of a licensee; and
14	"(iv) to pay the costs of the pro-
15	ceeding.
16	"(D) Failure to comply with order.—
17	Any failure to obey the order of the court may
18	be punished by the court as a contempt thereof.
19	"(E) Service of process.—All process
20	in any case under this subsection may be served
21	in any judicial district in which such person
22	may be found.
23	"(k) CIVIL MONEY PENALTIES.—
24	"(1) In General.—The Secretary may assess
25	upon any licensee or other person subject to the re-

1	quirements of this subchapter for any willful viola-
2	tion of this subchapter or any regulation prescribed
3	or order issued under this subchapter a civil penalty
4	of not more than the greater of—
5	"(A) the amount (not to exceed \$100,000)
6	involved in the violation, if any; or
7	"(B) \$25,000.
8	"(2) Assessment.—
9	"(A) WRITTEN NOTICE.—Any penalty im-
10	posed under paragraph (1) may be assessed and
11	collected by the Secretary by written notice.
12	"(B) Finality of Assessment.—If, with
13	respect to any assessment under paragraph (1),
14	a hearing is not requested pursuant to subpara-
15	graph (E) within the period of time allowed
16	under such subparagraph, the assessment shall
17	constitute a final agency order.
18	"(C) Authority to modify or remit
19	PENALTY.—The Secretary may compromise,
20	modify, or remit any penalty which the Sec-
21	retary may assess or has already assessed
22	under paragraph (1).
23	"(D) MITIGATING FACTORS.—In deter-
24	mining the amount of any penalty imposed
25	under paragraph (1), the Secretary shall take

1	into account the appropriateness of the penalty
2	with respect to—
3	"(i) the size of the financial resources
4	and the good faith of the person against
5	whom the penalty is assessed;
6	"(ii) the gravity of the violation;
7	"(iii) the history of previous viola-
8	tions; and
9	"(iv) such other matters as justice
10	may require.
11	"(E) Hearing.—The person against
12	whom any penalty is assessed under paragraph
13	(1) shall be afforded an agency hearing if such
14	person submits a request for such hearing not
15	later than 20 days after the issuance of the no-
16	tice of assessment.
17	"(F) Collection.—
18	"(i) Referral.—If any person fails
19	to pay an assessment after any penalty as-
20	sessed under this paragraph has become
21	final, the Secretary shall recover the
22	amount assessed by action in the appro-
23	priate United States district court.
24	"(ii) Scope of review.—In any civil
25	action under clause (i), the validity and ap-

propriateness of the penalty shall be subject to review for abuse of agency discretion.

- 4 "(G) DISBURSEMENT.—All penalties collected under authority of this subsection shall be deposited into the Treasury.
- 7 "(3) CONDITION FOR LICENSURE.—Payment by 8 a licensee of any civil penalty assessed under this 9 subsection that has become final shall be a require-10 ment for the retention of its license.
- "(I) TREATMENT OF RECORDS.—In light of business competition, confidentiality and privacy concerns, the Secretary shall protect from disclosure information submitted in support of a license application under this subchapter and information collected in the course of regulating licensees to the full extent permitted by sections 552 and 552a of title 5.
- "(m) Suitability Required for Certain Serv19 ICE Providers.—Any person that knowingly manages,
 20 administers, or controls bets or wagers that are initiated,
 21 received, or otherwise made within the United States or
 22 that manages, administers, or controls the games with
 23 which such bets or wagers are associated shall meet all
 24 of the suitability for licensing criteria established under
 25 this section in the same manner and to the same extent

1	as if that person itself were a licensee. Any failure on the
2	part of such person to remain suitable for licensing may
3	be grounds for revocation of the license of the licensee for
4	whom such service is provided, in the same manner and
5	in accordance with subsection (i).
6	"(n) Reliance on State and Tribal Regu-
7	LATORY BODY CERTIFICATIONS OF SUITABILITY FOR AP-
8	PLICANTS.—
9	"(1) QUALIFICATION OF STATE AND TRIBAL
10	REGULATORY BODIES.—
11	"(A) APPLICATION FOR DETERMINA-
12	TION.—Any State agency that regulates gam-
13	bling that would be classified as class III gam-
14	ing under section 4 of the Indian Gaming Reg-
15	ulatory Act (25 U.S.C. 2703), or a tribal regu-
16	latory body that regulates class III gaming
17	may—
18	"(i) notify the Secretary of its willing-
19	ness to review prospective applicants to
20	certify whether any such applicant meets
21	the qualifications set forth by this sub-
22	chapter; and
23	"(ii) provide the Secretary with such
24	documentation as the Secretary determines
25	necessary for the Secretary to determine

1	whether such State or tribal regulatory
2	body—
3	"(I) is qualified to conduct such
4	review; and
5	"(II) may be relied upon by the
6	Secretary to make any such certifi-
7	cation.
8	"(B) DETERMINATION AND NOTICE.—Not
9	later than 60 days after receiving a notice by
10	a State agency or a tribal regulatory body
11	under subparagraph (A)(i), the Secretary
12	shall—
13	"(i) make a determination as to
14	whether such State or tribal regulatory
15	body—
16	"(I) is qualified to conduct a re-
17	view of prospective applicants; and
18	"(II) may be relied upon to cer-
19	tify whether any such applicant meets
20	the qualifications established under
21	this subchapter; and
22	"(ii) notify such State or tribal regu-
23	latory body of such determination.
24	"(2) Actions by Qualified authorities.—
25	During the period that any determination of quali-

1 fication under paragraph (1)(B) is in effect with re-2 spect to any such State or tribal regulatory body, 3 the State or tribal regulatory body— "(A) may undertake reviews of any appli-4 5 cant to determine whether it meets the criteria 6 for suitability for licensing established under 7 this subchapter; "(B) may impose on each such applicant 8 9 an administrative fee or assessment for con-10 ducting such review in an amount the regu-11 latory body determines to be necessary to meet 12 its expenses in the conduct of such review; and 13 "(C) shall process and assess each appli-14 cant fairly and equally based on objective cri-15 teria, regardless of any prior licensing of an ap-16 plicant by the State or tribal regulatory body. 17 "(3) Reliance on State or Tribal Certifi-18 CATION.—An applicant may provide a certification 19 of suitability made by a State or tribal regulatory 20 body under paragraph (2), together with all docu-21 mentation the applicant has submitted to such State 22 or tribal regulatory body, to the Secretary, and such 23 certification and documentation shall be relied on by

the Secretary as evidence that the applicant has met

the suitability requirements under this section.

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- "(4) AUTHORITY OF SECRETARY TO REVIEW.— Notwithstanding any certification of suitability made by a State or tribal regulatory body, the Secretary retains the authority to review, withhold, or revoke a license if the Secretary has reason to believe that an applicant or licensee does not meet the suitability requirements established under this section or any other requirement of a licensee.
 - "(5) Reliance on Qualified Regulatory Body for other purposes.—At the discretion of the Secretary, the Secretary may rely on a State and tribal regulatory body found qualified under this subsection for such other regulatory and enforcement activities as the Secretary finds to be useful and appropriate to carry out the purposes of this subchapter.
 - "(6) REVOCATION OF QUALIFICATION.—The Secretary may revoke, at any time and for any reason, the qualification of a State or tribal regulatory body to certify or to conduct any other regulatory or enforcement activity to carry out the purposes of this subchapter.
 - "(7) LIMITATION.—The Secretary may not rely upon a State or tribal regulatory body for purposes of this subchapter unless the Secretary determines

1	that the regulations and procedures of such State or
2	tribal regulatory body for the review of an appli-
3	cant's suitability for a license under this subchapter
4	are no less stringent than the regulations and proce-
5	dures established by the Secretary for such purpose
6	"§ 5383. Compulsive Gaming, Responsible Gaming
7	and Self-Exclusion Program
8	"(a) REGULATIONS REQUIRED.—The Secretary and
9	any State or tribal regulatory body that has been qualified
10	under section 5382(n) shall prescribe regulations for the
11	development of a Compulsive Gaming, Responsible Gam-
12	ing, and Self-Exclusion Program on the basis of standards
13	that each licensee shall implement as a condition of licen-
14	sure.
15	"(b) Minimum Requirements.—An application for
16	a license shall include a submission to the Secretary, quali-
17	fied State, or tribal regulatory body setting forth a com-
18	prehensive program that is reasonably calculated—
19	"(1) to verify the identity and age of each cus-
20	tomer;
21	"(2) to ensure that no customers under the age
22	of 21 may initiate or otherwise make any bets or wa-
23	gers;

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"(3) to verify the State or tribal land in which
the customer is located at the time the customer at-
tempts to initiate a bet or wager;
"(4) to ensure that no customer who is located
in a State or tribal land that opts out pursuant to
section 5385 can initiate or otherwise make a bet or
wager prohibited by such opt-out;
"(5) to ensure that responsible gaming mate-
rials are made available to customers upon request;
"(6) to make available individualized respon-
sible gaming options that any customer may choose,
including stake limit, loss limit, deposit limit, and
session time limit option, and other similar options
that the Secretary or qualified State or tribal regu-
latory body may deem appropriate and require to be
made available;
"(7) to prevent persons on the list of self-ex-
cluded persons established pursuant to subsection
(c) from initiating any bets or wagers;

"(8) to protect the privacy and security of any customer in connection with any lawful activity relating to the operation of an Internet game-of-skill facility; and

1	"(9) to protect against fraud and money laun-
2	dering relating to the operation of an Internet game-
3	of-skill facility.
4	"(c) List of Persons Self-excluded From Gam-
5	ING ACTIVITIES.—
6	"(1) Establishment.—
7	"(A) IN GENERAL.—The Secretary shall
8	provide by regulation for the establishment of a
9	list of persons self-excluded from gaming activi-
10	ties at all licensee sites.
11	"(B) Placement request.—Any person
12	may request placement on the list of self-ex-
13	cluded persons by—
14	"(i) acknowledging in a manner to be
15	established by the Secretary that the per-
16	son wishes to be denied gaming privileges;
17	and
18	"(ii) agreeing that, during any period
19	of voluntary exclusion, the person may not
20	collect any winnings or recover any losses
21	resulting from any gaming activity at any
22	licensee sites.
23	"(2) Placement and removal proce-
24	DURES.—The regulations of the Secretary under
25	paragraph (1)(A) shall establish procedures for

1	placements on, and removals from, the list of self-
2	excluded persons.
3	"(3) Limitation on Liability.—
4	"(A) IN GENERAL.—The United States,
5	the Secretary, an enforcement agent, and a li-
6	censee, and any employee or agent thereof, shall
7	not be liable to any self-excluded person or to
8	any other party in any judicial or administra-
9	tive proceeding for any harm, monetary or oth-
10	erwise, which may arise as a result of—
11	"(i) any failure to withhold gaming
12	privileges from, or to restore gaming privi-
13	leges to, a self-excluded person; or
14	"(ii) otherwise permitting a self-ex-
15	cluded person to engage in gaming activity
16	while on the list of self-excluded persons.
17	"(B) Rule of construction.—No provi-
18	sion of subparagraph (A) shall be construed as
19	preventing the Secretary from assessing any
20	regulatory sanction against a licensee for failing
21	to comply with the minimum standards pre-
22	scribed pursuant to this subsection.
23	"(4) Disclosure provisions.—
24	"(A) In general.—Notwithstanding any
25	other provision of Federal or State law, the list

of self-excluded persons shall not be open to public inspection.

"(B) AFFILIATE DISCLOSURE.—Any licensees may disclose the identities of persons on the self excluded list to any affiliated company or, where required to comply with this subsection, service provider, to the extent that the affiliated company or service provider maintains such information under confidentiality provisions comparable to those in this subsection.

"(5) LIMITATION ON LIABILITY FOR DISCLO-SURE.—A licensee and an employee, agent, or affiliate of a licensee shall not be liable to any self-excluded person or to any other party in any judicial proceeding for any harm, monetary or otherwise, which may arise as a result of disclosure or publication in any manner.

"(d) Gaming by Prohibited Persons.—

"(1) Prohibition benefitting from prohibited from gaming with a licensee by law, or by order of the Secretary or any court of competent jurisdiction, including any person on the self-exclusion list in accordance with subsection (c), shall not collect, in any manner or proceeding, any winnings or

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recover any losses arising as a result of any prohibited gaming activity.

- "(2) FORFEITURE.—In addition to any other penalty provided by law, any money or thing of value that has been obtained by, or is owed to, any prohibited person by a licensee as a result of bets or wagers made by a prohibited person shall be subject to forfeiture by order of the Secretary, following notice to the prohibited person and opportunity to be heard.
- 11 "(3) Deposit of forfeited funds.—Any 12 funds forfeited pursuant to this subsection shall be 13 deposited into the Treasury.
- 14 "(e) Compulsive Players Not on the List of 15 Self-Excluded Persons.—

"(1) Public awareness program.—

"(A) IN GENERAL.—The Secretary and any State or tribal regulatory body that has been qualified under section 5382(n) shall provide by regulation for the establishment of a program to alert the public to the existence, consequences, and availability of the self-exclusion list, and shall prepare and promulgate written materials to be used in such a program.

1 "(B) LICENSEE-PROVIDED PUBLICITY.—
2 Regulations prescribed under subparagraph (A)
3 may require a licensee to make available lit4 erature or screen displays relating to the exist5 ence of the program.

- "(2) RULE OF CONSTRUCTION.—No provision of this subsection shall be construed as creating a legal duty in the Secretary, a qualified State or tribal regulatory body, a licensee, or any representative of a licensee to identify or to exclude compulsive players not on the list of self-excluded persons.
- "(3) IMMUNITY.—The United States, the Secretary, a qualified State or tribal regulatory body, a licensee, and any employee or agent thereof, shall not be liable to any person in any proceeding for losses or other damages of any kind arising out of that person's gaming activities based on a claim that the person was a compulsive, problem, or pathological player.

20 "§ 5384. Financial transaction providers

"(a) IN GENERAL.—No financial transaction provider shall be held liable for engaging in financial activities or transactions, including payments processing activities, in connection with any bets or wagers permitted by this subchapter or the Interstate Horseracing Act of 1978 (15)

U.S.C. 3001 et seq.) unless such financial transaction provider has knowledge or reason to know that the specific financial activities or transactions are conducted in viola-3 4 tion of this subchapter, the Interstate Horseracing Act, 5 or other applicable provision of Federal or State law. 6 "(b) Definitions.—In this section: 7 "(1) Financial transaction provider.— 8 The term 'financial transaction provider' means a 9 creditor, credit card issuer, financial institution, op-10 erator of a terminal at which an electronic fund 11 transfer may be initiated, money transmitting busi-12 ness, or international, national, regional, or local 13 payment network utilized to effect a credit trans-14 action, electronic fund transfer, stored value product 15 transaction, or money transmitting service, or a par-16 ticipant in such network, or other participant in a 17 payment system. 18 "(2) Other terms.— 19 "(A) Credit, Creditor, Credit Card, 20 AND CARD ISSUER.—The terms 'credit', 'cred-21 itor', 'credit card', and 'card issuer' have the 22 meanings given the terms in section 103 of the 23 Truth in Lending Act (15 U.S.C. 1602). "(B) ELECTRONIC FUND TRANSFER.—The 24 term 'electronic fund transfer'— 25

1	"(i) has the meaning given the term
2	in section 903 of the Electronic Fund
3	Transfer Act (15 U.S.C. 1693a), except
4	that the term includes transfers that would
5	otherwise be excluded under section
6	903(6)(E) of such Act; and
7	"(ii) includes any fund transfer cov-
8	ered by Article 4A of the Uniform Com-
9	mercial Code, as in effect in any State.
10	"(C) FINANCIAL INSTITUTION.—The term
11	'financial institution' has the meaning given the
12	term in section 903 of the Electronic Fund
13	Transfer Act (15 U.S.C. 1963a), except that
14	such term does not include a casino, sports
15	book, or other business at or through which
16	bets or wagers may be placed or received.
17	"(D) Insured depository institu-
18	TION.—The term 'insured depository institu-
19	tion'—
20	"(i) has the meaning given the term
21	in section 3(c) of the Federal Deposit In-
22	surance Act (12 U.S.C. 1813(e)); and
23	"(ii) includes an insured credit union
24	(as defined in section 101 of the Federal
25	Credit Union Act (12 U.S.C. 1752)).

1 "(E) MONEY TRANSMITTING BUSINESS 2 MONEY TRANSMITTING SERVICE.—The AND 3 terms 'money transmitting business' and 4 'money transmitting service' have the meanings 5 given the terms in section 5330(d) (determined 6 without regard to any regulations prescribed by 7 the Secretary under such section).

8 "§ 5385. Limitation on licenses in States and Indian

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10 "(a) STATE OPT-OUT EXERCISE.—

"(1) Limitations imposed by states.—

"(A) IN GENERAL.—No licensee may knowingly accept a bet or wager, under a license issued pursuant to this subchapter, initiated by a person who is located in any State which provides notice that it will limit such bets or wagers, if the Governor or other chief executive officer of such State informs the Secretary of such limitation before the end of the 90-day period beginning on the date of the enactment of the Internet Poker and Game of Skill Regulation, Consumer Protection, and Enforcement Act of 2009, or in accordance with paragraph (2), until such time as notice of any repeal of

1	such limitation becomes effective under para-
2	graph (2).
3	"(B) Coordination between state and
4	TRIBAL OPT-OUT EXERCISES.—Any State limi-
5	tation under Subparagraph (A) shall not apply
6	to the acceptance by a licensee of bets or wa-
7	gers from persons located within the tribal
8	lands of an Indian tribe that—
9	"(i) has itself not chosen to opt out
10	pursuant to subsection (b); or
11	"(ii) would be entitled pursuant to
12	other applicable law to permit such bets or
13	wagers to be initiated and received within
14	its territory without use of the Internet.
15	"(2) Changes to state limitations.—The
16	establishment or repeal by any State of any limita-
17	tion referred to in paragraph (1) after the end of the
18	90-day period beginning on the date of the enact-
19	ment of this subchapter shall apply, for purposes of
20	this subchapter, beginning on the first January 1
21	that occurs after the end of the 60-day period begin-
22	ning on the later of—
23	"(A) the date a notice of such establish-
24	ment or repeal is provided by the Governor or

other chief executive officer of such State in writing to the Secretary; or

"(B) the effective date of such establishment or repeal.

"(3) EXISTING STATE LAW.—No provision of State law enacted prior to the Internet Poker and Game of Skill Regulation, Consumer Protection, and Enforcement Act of 2009 shall be construed to require a State to provide notice pursuant to this subsection.

"(b) Indian Tribe Opt-Out Exercise.—

"(1) LIMITATIONS **IMPOSED** BY**INDIAN** TRIBES.—No licensee may knowingly accept a bet or wager, under a license issued pursuant to this subchapter, that is initiated by a person who is located in the tribal lands of any Indian tribe which limits such bets or wagers if the principal chief or other chief executive officer of such Indian tribe informs the Secretary of such limitation before the end of the 90-day period beginning on the date of the enactment of the Internet Poker and Game of Skill Regulation, Consumer Protection, and Enforcement Act of 2009, or in accordance with paragraph (2), until such time as notice of any repeal of such limitation becomes effective under paragraph (2).

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1	"(2) Changes to Indian tribe limita-
2	TIONS.—The establishment or repeal by any Indian
3	tribal government of the limitation referred to in
4	paragraph (1) after the end of the 90-day period be-
5	ginning on the date of the enactment of this sub-
6	chapter shall apply, for purposes of this subchapter,
7	beginning on the first January 1 that occurs after
8	the end of the 60-day period beginning on the later
9	of—
10	"(A) the date a notice of such establish-
11	ment or repeal is provided by the principal chief
12	or other chief executive officer of such Indian
13	tribal government in writing to the Secretary;
14	or
15	"(B) the effective date of such establish-
16	ment or repeal.
17	"(3) Existing tribal law.—No provision of
18	tribal law enacted prior to the Internet Poker and
19	Game of Skill Regulation, Consumer Protection, and
20	Enforcement Act of 2009 shall be construed to re-
21	quire an Indian tribal government to provide notice
22	pursuant to this subsection.
23	"(c) Notification and Enforcement of State
24	AND INDIAN TRIBE LIMITATIONS.—

- "(1) IN GENERAL.—The Secretary shall notify
 all licensees and applicants of all States and Indian
 tribes that have provided notice pursuant to paragraph (1) or (2) of subsection (a) or (b), as the case
 may be, promptly upon receipt of such notice and in
 no event later than 30 days before the effective date
 of such notice.
 - "(2) COMPLIANCE.—The Secretary shall take effective measures to ensure that any licensee under this subchapter, as a condition of the license, complies with any limitation imposed by any State or Indian tribe to which the licensee is subject under subsection (a) or (b), as the case may be.
 - "(3) VIOLATIONS.—It shall be a violation of this subchapter for any licensee knowingly to accept a bet or wager initiated or otherwise made by a person located at the time of such bet or wager within any State or in the tribal lands of any Indian tribe for which a notice is in effect under subsection (a) or (b), as the case may be.
 - "(4) STATE ATTORNEY GENERAL ENFORCE-MENT.—In any case in which the attorney general or other chief law enforcement officer of a State or any State or local law enforcement agency, authorized by the attorney general or other chief law enforcement

1	officer of the State or by State statute to prosecute
2	violations of consumer protection law, has reason to
3	believe that an interest of the residents of that State
4	has been or is threatened or adversely affected by a
5	violation by a licensee pursuant to paragraph (2),
6	the State, or the State or local law enforcement
7	agency, on behalf of the residents of the agency's ju-
8	risdiction, may bring a civil action on behalf of the
9	residents of that State or jurisdiction in a district
10	court of the United States located therein—
11	"(A) to enjoin that practice; or
12	"(B) to enforce compliance with this sub-
13	chapter.
14	"(d) No Impact on Indian Gaming Regulatory
15	Act.—No decision by a State pursuant to this section
16	shall be considered in determining the ability of an Indian
17	tribe to offer any class of gambling activity pursuant to
18	section 11 of the Indian Gaming Regulatory Act (25
19	U.S.C. 2710) or any successor provisions.
20	"§ 5386. Prohibition on bets or wagers on games of
21	chance and sporting events
22	"(a) In General.—No provision of this subchapter
23	shall be construed to authorize any licensee to accept a
24	bet or wager knowingly from a person located in the
25	United States on—

1	"(1) any game that is not an Internet game of
2	skill; or
3	"(2) any sporting event in violation of section
4	3702 of title 28 or of any other applicable provision
5	of State or Federal law.
6	"(b) Construction.—Nothing in this subchapter
7	shall be construed to repeal or to amend any provision of
8	State or Federal law prohibiting, restricting, or otherwise
9	addressing bets or wagers on sporting events.
10	"§ 5387. Safe harbor
11	"It shall be an affirmative defense to any prosecution
12	or enforcement action under any provision of Federal or
13	State law that the activity forming the basis of such pros-
14	ecution or enforcement action is authorized under and has
15	been carried out lawfully in accordance with and under
16	the terms of—
17	"(1) this subchapter; or
18	"(2) the Interstate Horseracing Act of 1978
19	(15 U.S.C. 3001 et seq.).
20	"§ 5388. Relation to section 1084 of title 18 and sub-
21	chapter IV of this title
22	"Section 1084 of title 18 and subchapter IV of this
23	chapter shall not apply to any bet or wager—

- 1 "(1) occurring pursuant to a license issued by
- 2 the Secretary under this subchapter, subject to sec-
- 3 tion 5386; or
- 4 "(2) that is permissible under the Interstate
- 5 Horseracing Act of 1978 (15 U.S.C. 3001 et seq.).

6 "§ 5389. Cheating and other fraud

- 7 "(a) Electronic Cheating Devices Prohib-
- 8 ITED.—No person initiating, receiving, or otherwise mak-
- 9 ing a bet or wager with a licensee, or sending, receiving,
- 10 or inviting information assisting with a bet or wager with
- 11 a licensee shall knowingly use, or assist another in the use
- 12 of, an electronic, electrical, or mechanical device which is
- 13 designed, constructed, or programmed specifically for use
- 14 in obtaining an advantage in any game authorized under
- 15 this subchapter, where such advantage is prohibited or
- 16 otherwise violates the rules of play established by the li-
- 17 censee.
- 18 "(b) Additional Offense.—No person initiating,
- 19 receiving, or otherwise making a bet or wager with a li-
- 20 censee, or sending, receiving, or inviting information as-
- 21 sisting with a bet or wager with a licensee, shall knowingly
- 22 use or possess any cheating device with intent to cheat
- 23 or defraud any licensee or other persons placing bets or
- 24 wagers with such licensee.

1	"(c) Permanent Injunction.—Upon conviction of
2	a person for violation of this section, the court may enter
3	a permanent injunction enjoining such person from initi-
4	ating, receiving, or otherwise making bets or wagers or
5	sending, receiving, or inviting information assisting in the
6	placing of bets or wagers.
7	"(d) Criminal Penalty.—Whoever violates sub-
8	section (a) or (b) shall be fined under title 18 or impris-
9	oned for not more than 5 years, or both.
10	"§ 5390. Construction and relation to State law
11	"(a) No Impact on Existing Lawful Games.—
12	"(1) In general.—If certain games of skill
13	are not regarded as gambling under an applicable
14	provision of State or Federal law in effect as of the
15	effective date of the enactment of the Internet Poker
16	and Game of Skill Regulation, Consumer Protection,
17	and Enforcement Act of 2009—
18	"(A) nothing in this subchapter shall be
19	construed to require licensing under this sub-
20	chapter with respect to such games; and
21	"(B) fees paid to participate in such games
22	shall not be regarded as bets or wagers for pur-
23	poses of this subchapter.
24	"(2) Reliance.—Nothing in this subchapter
25	may be relied on as support for the legality or per-

- 1 missibility of games described in paragraph (1) with-
- 2 out compliance with the licensing and other require-
- 3 ments of this subchapter.

bets or wagers.

- 4 "(b) Public Gaming Facilities Not Author-
- 5 IZED.—

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- 6 "(1) In General.—Nothing in this subchapter 7 shall be construed to authorize or otherwise to per-8 mit the operation of places of public accommodation, 9 clubs (including clubs or associations limited to 10 dues-paying members or similar restricted groups), 11 and similar establishments for the primary purpose 12 of allowing the public or members access to Internet
 - "(2) Assumed public gaming facilities.—
 Any place of public accommodation, club, or similar establishment in which large numbers of computer terminals or similar access devices are made available that are used principally for the purpose of Internet bets or wagers shall be considered a place of public accommodation, club, or similar establishment operated for the primary purpose of allowing the public or members access to Internet bets or wagers under subparagraph (A).
 - "(3) Relation to state law.—Places of public accommodation, clubs, or similar establishments

- described in this subsection shall be subject to all
- 2 otherwise applicable State, tribal, and local police
- 3 zoning and other regulatory powers, which are not
- 4 intended to be limited in any way by this sub-
- 5 chapter.
- 6 "(c) Interstate Off-Track Wagers.—The provi-
- 7 sions of this subchapter restricting acceptance of bets or
- 8 wagers made by individuals located in the United States
- 9 or requiring the blocking or other prevention of restricted
- 10 transactions shall not apply with respect to the acceptance
- 11 of interstate off-track wagers (as such term is defined by
- 12 section 3 of the Interstate Horseracing Act of 1978, as
- 13 amended (15 U.S.C. 3002)), whether such off-track wager
- 14 is made by telephone, Internet, satellite, or other wire or
- 15 wireless communication.".
- 16 (b) CLERICAL AMENDMENT.—The table of sections
- 17 for chapter 53 of title 31, United States Code, is amended
- 18 by adding at the end the following:

[&]quot;SUBCHAPTER V—REGULATION OF INTERNET GAME-OF-SKILL FACILITIES

[&]quot;Sec.

[&]quot;5381. Definitions.

[&]quot;5382. Establishment and administration of licensing program.

[&]quot;5383. Compulsive Gaming, Responsible Gaming, and Self-Exclusion Program.

[&]quot;5384. Financial transaction providers.

[&]quot;5385. Limitation on licenses in States and Indian lands.

[&]quot;5386. Prohibition on bets or wagers on games of chance and sporting events.

[&]quot;5387. Safe harbor.

[&]quot;5388. Relation to section 1084 of title 18 and subchapter IV of this title.

[&]quot;5389. Cheating and other fraud.

[&]quot;5390. Construction and relation to State law.".

1	SEC. 103. LIST OF UNLAWFUL INTERNET GAMBLING ENTER-
2	PRISES.
3	(a) In General.—Subchapter IV of chapter 53 of
4	title 31, United States Code, is amended by adding at the
5	end the following:
6	"§ 5368. List of unlawful Internet gambling enter-
7	prises
8	"(a) Definitions.—In this section:
9	"(1) Unlawful internet gambling enter-
10	PRISE.—The term 'unlawful Internet gambling en-
11	terprise' means any person who, more than 10 days
12	after the date of the enactment of this section—
13	"(A) violates a provision of section 5363;
14	"(B) knowingly receives or transmits funds
15	intended primarily for a person described in
16	subparagraph (A); or
17	"(C) knowingly assists in the conduct of a
18	person described in subparagraph (A) or (B).
19	"(2) DIRECTOR.—The term 'Director' means
20	the Director of the Financial Crimes Enforcement
21	Network appointed under section 310(b).
22	"(b) List of Unlawful Internet Gambling En-
23	TERPRISES.—
24	"(1) In general.—Not later than 120 days
25	after the date of the enactment of this section, the
26	Director shall submit to the Secretary a list of un-

1	lawful Internet gambling enterprises and shall regu-
2	larly update such list in accordance with the proce-
3	dures described in paragraph (3). Such list shall in-
4	clude the following information for each such unlaw-
5	ful Internet gambling enterprise:
6	"(A) All known Internet website addresses
7	of the enterprise.
8	"(B) The names of all known owners and
9	operators of the enterprise.
10	"(C) To the extent known, information
11	identifying the financial agents and account
12	numbers of the enterprise and the persons list-
13	ed under subparagraph (B).
14	"(2) Distribution of list by secretary.—
15	The Secretary shall make available—
16	"(A) a copy of the information provided
17	under subparagraphs (A) and (B) of paragraph
18	(1) on the Internet website of the Department
19	of the Treasury;
20	"(B) to all persons who are required to
21	comply with the regulations prescribed under
22	the authority provided in section 5364 a copy of
23	all the information provided under paragraph
24	(1) in an electronic format compatible with the

Specially Designated Nationals list maintained
by the Office of Foreign Assets Control; and
"(C) any information required under this
paragraph not later than 10 days after receiv-
ing any new or updated list from the Director.
"(3) Procedures.—The procedures described
in this paragraph are the following:
"(A) Investigation.—The Director shall
investigate entities that appear to be unlawful
Internet gambling enterprises. An initial inves-
tigation shall be completed before the end of the
60-day period beginning on the date of enact-
ment of this section. After the initial investiga-
tion, the Director shall regularly investigate en-
tities that appear to be unlawful Internet gam-
bling enterprises. If the Director discovers evi-
dence sufficient to prove a prima facie case that
any person is an unlawful Internet gambling
enterprise, the Director shall provide the notice
required under subparagraph (C).
"(B) Requests.—Any Federal, State,
tribal, or local law enforcement official, any af-
fected sports organization, any person directly
harmed by unlawful Internet gambling, any fi-

nancial transaction provider, and any inter-

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active computer service (as such terms are defined in section 5362) shall have the right, but not the obligation, to make a written request to the Director for the addition of any person to the list of unlawful Internet gambling enterprises. If the Director determines that the evidence submitted is sufficient to prove a prima facie case that such person is an unlawful Internet gambling enterprise, the Director shall provide the notice required under subparagraph (C) to each person identified as an alleged unlawful Internet gambling enterprise. The Director also shall provide written notice of its decision under this subparagraph, including a decision not to add a person to the list required under paragraph (1), to the requesting party no later than 30 days after the request is received. The Director shall not include on the list any person operating an Internet game-of-skill facility who falls within the scope of section 108(a) of the Internet Poker and Game of Skill Regulation, Consumer Protection, and Enforcement Act of 2009.

"(C) Notice.—Not fewer than 30 days before adding an unlawful Internet gambling

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enterprise, or an owner or operator thereof, to the list required under paragraph (1), the Director shall provide written notice to such enterprise, owner, or operator. Any enterprise, owner, or operator receiving such notice may contest the Director's determination by written appeal to the Director not more than 30 days after receiving notice.

"(D) Opportunity for hearing.—If a person properly submits a written appeal under subparagraph (C), the Director shall not include such person in the list required under paragraph (1) unless and until the Director provides such person with an opportunity for a hearing not more than 30 days after receiving written notice of appeal. Not more than 10 days after an opportunity for hearing is afforded, whether or not the person requesting the hearing appears at such hearing, the Director shall proceed to add such person to the list of unlawful Internet gambling enterprises unless the Director determines, based on a preponderance of the evidence, that such person is not an unlawful Internet gambling enterprise.

1 "(E) Injunctive relief.—Any person 2 that the Director determines shall be included 3 in the list required under paragraph (1) after 4 such person appears at a hearing described in 5 subparagraph (D) and any person included in 6 such list who did not receive the notice required 7 under subparagraph (C), may petition for in-8 junctive relief in the United States District 9 Court for the District of Columbia, which shall 10 have exclusive jurisdiction to hear challenges 11 pursuant to this section. The petitioner shall 12 have the burden of establishing by a preponder-13 ance of the evidence that such person is not an 14 unlawful Internet gambling enterprise. Only 15 persons designated by the Director for inclusion 16 on the list of unlawful Internet gambling enter-17 prises, and other owners or operators of an en-18 terprise to be so listed, shall have standing to 19 contest the Director's determination. The court 20 may enjoin the Director and the Secretary not 21 to add or remove the petitioner from the list of 22 unlawful Internet gambling enterprises, and no 23 other judicial recourse shall be permitted. 24 "(c) Effect of List.—A financial transaction pro-

vider shall be deemed to have actual knowledge that a per-

- 1 son is an unlawful Internet gambling enterprise to the ex-
- 2 tent that such person is identified on the list available to
- 3 the public, or on a non-public list made available to such
- 4 financial transaction provider, by the Secretary as de-
- 5 scribed in subsection (b)(2), provided that the list shall
- 6 not be deemed to be the sole source of actual knowledge.".
- 7 (b) Clerical Amendment.—The table of sections
- 8 at the beginning of such chapter 53 is amended by insert-
- 9 ing after the item relating to section 5367 the following: "5368. List of unlawful Internet gambling enterprises.".

10 SEC. 104. REGULATIONS.

- 11 (a) Licensing of Internet Game-of-skill Fa-
- 12 CILITIES.—Not later than 180 days after the date of the
- 13 enactment of this Act, the Secretary shall—
- (1) prescribe regulations to carry out sub-
- chapter V of chapter 53 of title 31, United States
- 16 Code, as added by section 102(a); and
- 17 (2) publish such regulations in final form in the
- 18 Federal Register.
- 19 (b) Exclusion of Board of Governors of the
- 20 Federal Reserve System From Requirement To
- 21 Prescribe Regulations Concerning Prevention of
- 22 RESTRICTED TRANSACTIONS.—Subsection (a) of section
- 23 5364 of such title is amended by striking "Before the end
- 24 of the 270-day period beginning on the date of the enact-
- 25 ment of this subchapter, the Secretary and the Board of

- 1 Governors of the Federal Reserve System, in consultation
- 2 with the Attorney General, shall prescribe regulations
- 3 (which the Secretary and the Board jointly determine to
- 4 be appropriate)" and inserting "The Secretary shall pre-
- 5 scribe regulations".
- 6 (c) Modification of Requirements for Policies
- 7 AND PROCEDURES.—Subsection (b) of such section is
- 8 amended to read as follows:
- 9 "(b) Requirements for Policies and Proce-
- 10 Dures.—In prescribing regulations under subsection (a),
- 11 the Secretary shall—
- "(1) identify types of policies and procedures,
- including nonexclusive examples, which would be
- deemed, as applicable, to be reasonably designed to
- identify and block or otherwise prevent or prohibit
- the acceptance of the products or services of the
- payment system or participant with respect to each
- 18 type of restricted transaction;
- 19 "(2) permit any participant in a payment sys-
- tem to rely on the policies and procedures of such
- 21 payment system if such policies and procedures are
- reasonably designed to identify and block or other-
- 23 wise prevent or prohibit a transaction in which any
- participant in that payment system in such trans-

1	action has actual knowledge that the intended recipi-
2	ent is an unlawful Internet gambling enterprise;
3	"(3) exempt certain participants from any re-
4	quirement imposed under such regulations if the
5	Secretary finds that—
6	"(A) such requirement is not reasonably
7	practical for such participants; and
8	"(B) such regulations are reasonably cal-
9	culated to require at least 1 participant under
10	the jurisdiction of the United States in each
11	designated payment system to identify and
12	block or otherwise prevent or prohibit the ac-
13	ceptance of the products or services of the pay-
14	ment system with respect to each type of re-
15	stricted transaction; and
16	"(4) ensure that transactions in connection with
17	any activity excluded from the definition of unlawful
18	Internet gambling in subparagraphs (B), (C), (D)(i),
19	or (E) of section 5362(10) or that are lawfully con-
20	ducted pursuant to section 5382 are not blocked or
21	otherwise prevented or prohibited by the prescribed
22	regulations.".
23	(d) Temporary Suspension of Certain Regula-
24	TIONS.—

- 1 (1) IN GENERAL.—Subject to paragraph (2),
- during the period beginning on the date of the en-
- actment of this Act and ending on June 1, 2010,
- 4 part 233 of title 12, Code of Federal Regulations,
- 5 and part 132 of title 31, Code of Federal Regula-
- 6 tions, shall have no force or effect.
- 7 (2) Previous violation.—Paragraph (1) shall
- 8 not apply with respect to any violation of a regula-
- 9 tion described in such paragraph that occurred be-
- fore the date of the enactment of this Act.
- 11 (e) REVISION OF REGULATIONS.—The Secretary of
- 12 the Treasury shall, in consultation with the Attorney Gen-
- 13 eral, revise the regulations described in subsection (d)(1)
- 14 in accordance with the amendments made to subchapter
- 15 IV of chapter 53 of title 31, United States Code, by this
- 16 Act.

17 SEC. 105. ANNUAL REPORT.

- 18 (a) IN GENERAL.—Not later than 1 year after the
- 19 date on which the Secretary of the Treasury prescribes
- 20 regulations under section 104(a) and annually thereafter,
- 21 the Secretary shall submit to Congress a report on the
- 22 licensing and regulation of Internet game-of-skill facilities
- 23 (as such term is defined in section 5382 of title 31, United
- 24 States Code, as added by section 102(a)).

- 1 (b) Elements.—Each report submitted under sub-2 section (a) shall include the following:
- 3 (1) A description of all notices received by the 4 Secretary of the Treasury under subsections (a) and 5 (b) of section 5385 of title 31, United States Code, 6 as added by section 102(a).
 - (2) The amount of user fees received under section 5382(e) of such title (as added by section 102(a)), the amount of Federal, State, and tribal licensing fees collected, and an estimate of the amount of income tax revenue that is attributable to the operation of Internet game-of-skill facilities (as such term is defined in section 5381 of such title, as so added) during the period covered by the report.
 - (3) A list of the State and tribal regulatory bodies that the Secretary has made an affirmative determination under section 5382(n)(1)(B) of such title, as so added, the number of licensees reviewed by such regulatory bodies, and the outcomes of such reviews.
 - (4) A description of the efforts the Secretary has undertaken to ensure that licensees qualified by State and tribal regulatory bodies meet the require-

- ments of subchapter V of chapter 53 of such title,
 as so added.
- 3 (5) Information on regulatory and enforcement 4 actions undertaken during the period for which the 5 report is submitted with respect to the provisions of 6 such subchapter.
 - (6) Data regarding the list required by 5368(b)(1) of such title, as added by section 103(a), including its size, the number of persons and websites added and removed, number and description of challenges to inclusion on the list, and resolution of those challenges.
 - (7) Any other information the Secretary determines may be useful to Congress in evaluating the effectiveness of subchapter V of chapter 53 of such title, as added by section 102(a), in meeting its purpose, including the provision of protections against underage gambling, compulsive gambling, money laundering and fraud, and in combating tax avoidance relating to Internet gambling.

21 SEC. 106. CONFORMING AMENDMENTS.

- (a) Duties and Powers of the Director of the
- 23 FINANCIAL CRIMES ENFORCEMENT NETWORK.—Section
- 24 310(b)(2) of title 31, United States Code, is amended—

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1	(1) by redesignating subparagraphs (I) and (J)
2	as subparagraphs (J) and (K), respectively; and
3	(2) by inserting after subparagraph (H) the fol-
4	lowing:
5	"(i) Administer the requirements of
6	subchapter V of chapter 53.".
7	(b) Exclusion of Licensed Internet Game-of-
8	SKILL FACILITY OPERATIONS FROM DEFINITION OF UN-
9	LAWFUL INTERNET GAMBLING.—Section 5362(10) of
10	such title is amended—
11	(1) in subparagraph (D), by striking clause
12	(iii);
13	(2) by redesignating subparagraph (E) as sub-
14	paragraph (F); and
15	(3) by inserting after subparagraph (D) the fol-
16	lowing:
17	"(E) Licensed internet game-of-skill
18	FACILITIES.—The term 'unlawful Internet gam-
19	bling' shall not include an activity carried out
20	by an Internet game-of-skill facility (as such
21	term is defined in section 5382) operated by a
22	person under a license provided under sub-
23	chapter V in accordance with the provisions of
24	such subchapter.".

1 SEC. 107. EFFECTIVE DATE.

- 2 Subchapter V of chapter 53 of title 31, United States
- 3 Code, and the regulations prescribed under section 104(a)
- 4 shall take effect on the date that is 90 days after the date
- 5 on which the Secretary of the Treasury publishes regula-
- 6 tions under paragraph (2) of such section.

7 SEC. 108. APPLICABILITY.

- 8 (a) In General.—Subsection (b)(1) of 5382 of title
- 9 31, United States Code, as added by section 102(a), shall
- 10 not apply to a person who, not later than 90 days after
- 11 enactment of this Act, notifies in writing the Secretary
- 12 of the Treasury of their intent to seek a license under sub-
- 13 chapter V of such chapter, as so added, and who not later
- 14 than 90 days after the date on which the Secretary of the
- 15 Treasury begins accepting applications for licenses under
- 16 subchapter V of such chapter, as so added, submits to the
- 17 Secretary of the Treasury an application for a license
- 18 under such subchapter may operate an Internet game-of-
- 19 skill facility in interstate or foreign commerce, in which
- 20 bets or wagers are knowingly initiated, received, or other-
- 21 wise made by individuals located in the United States,
- 22 without a license issued to such person by the Secretary
- 23 under such subchapter during the period beginning on the
- 24 date of such submittal and ending on the earlier of—
- 25 (1) the date the Secretary grants such license;

- 1 (2) the date that is 2 years after the date of 2 such submittal; or
- 3 (3) the date on which the Secretary denies such4 application.
- 5 (b) Construction.—Subsection (a) shall not be con-
- 6 strued to modify, amend, or affect in any way any other
- 7 provision of law with respect to unlawful Internet gam-
- 8 bling (as such term is defined in section 5361 of such
- 9 title).
- 10 (c) Previous Operation.—The Secretary of the
- 11 Treasury may not deny an application for a license under
- 12 subchapter V of such title, as so added, that is submitted
- 13 by an applicant during the 90-day period beginning on the
- 14 date that the Secretary begins accepting applications
- 15 under such subchapter because the applicant operated an
- 16 Internet game-of-skill facility, in interstate or foreign com-
- 17 merce, in which bets or wagers were knowingly initiated,
- 18 received, or otherwise made by individuals located in the
- 19 United States, without a license issued to such person by
- 20 the Secretary under such subchapter.
- 21 (d) Definitions.—The terms "bet or wager" and
- 22 "operate an Internet game-of-skill facility" have the mean-
- 23 ing given such terms in section 5381 of such title, as
- 24 added by section 102(a).

TITLE II—INTERNET GAMES OF SKILL TAX PROVISIONS

3	SEC. 201. AMENDMENT OF 1986 CODE.
4	(a) Amendment of 1986 Code.—Except as other-
5	wise expressly provided, whenever in this title an amend-
6	ment or repeal is expressed in terms of an amendment
7	to, or repeal of, a section or other provision, the reference
8	shall be considered to be made to a section or other provi-
9	sion of the Internal Revenue Code of 1986.
10	SEC. 202. TAX ON INTERNET GAMES OF SKILL; LICENSEE
11	INFORMATION REPORTING.
12	(a) In General.—Chapter 36 is amended by adding
13	at the end the following new subchapter:
14	"Subchapter E—Internet Gambling and
15	Games of Skill
16	"SEC. 4491. IMPOSITION OF INTERNET GAMING LICENSE
17	FEE.
18	"(a) Imposition of Fee.—Each person who is a li-
19	censee shall be required to pay not later than 15 days after
20	the end of each calendar month a fee equal to the sum
21	of—
22	"(1) the Federal Internet gaming license fee;
23	and
24	"(2) the State or Indian tribal government
25	gaming license fee.

- 1 "(b) Amount of Fees.—For purposes of this sec-2 tion—
- "(1) FEDERAL INTERNET GAMING LICENSE

 FEE.—The Federal Internet gaming license fee is a

 fee equal to 5 percent of a licensee's Internet gaming deposited funds for a calendar month.
 - "(2) STATE OR INDIAN TRIBAL GOVERNMENT
 GAMING LICENSE FEE.—The State or Indian tribal
 government gaming license fee is a fee equal to 5
 percent of a licensee's Internet gaming deposited
 funds for a calendar month.
 - "(3) Internet gaming deposited funds' means all funds deposited by persons located within the United States into any account maintained by the licensee or any agent of the licensee into which funds are deposited for the purpose of being used to place a bet or wager with respect to an Internet game of skill. Funds received from a customer by an operator of an Internet game-of-skill facility and made available in any form to a customer for the purpose of placing a bet or wager, and funds paid to reimburse an operator of an Internet game-of-skill facility for value previously advanced to the customer for such purpose, shall be regarded as Internet gaming de-

posited funds unless the funds received or paid were already considered Internet gaming deposited funds prior to their transmittal to the operator of the Internet game-of-skill facility.

"(4) LIMITATION TO IMPOSITION OF ONE STATE OR INDIAN TRIBAL GAMING LICENSE FEE FOR ANY TRANSACTION.—In the case of a customer located within the jurisdiction of an Indian tribe at the time of a transaction, only one fee described in paragraph (2) shall be imposed on a licensee's Internet gaming deposited funds in connection with that transaction, and no additional fee shall be collected on behalf of the State in which the customer is located. All of the fee described in paragraph (2) in such case shall be allocated to the Indian tribe in which the customer is located at the time of the transaction, and no portion of the fee shall be allocated to the State.

"(c) Unauthorized Gaming.—

"(1) Penalty.—Each person who is not a licensee and who operates an Internet game-of-skill facility for which a license is required under section 5390(a)(1) of title 31, United States Code, except as provided in section 108(a) shall be required to pay not later than the end of each calendar month a fee

- 1 equal to the amount of the Federal Internet gaming
- 2 license fee that would be applicable to such person
- 3 for such month if such person were a licensee, deter-
- 4 mined by substituting '50 percent' for '5 percent' in
- 5 subsection (b)(1).
- 6 "(2) Exception.—Paragraph (1) shall not
- apply to a game described in paragraph (3) of sec-
- 8 tion 5382(b) of title 31, United States Code.
- 9 "(d) Definitions and Special Rules.—For pur-
- 10 poses of this subchapter—
- 11 "(1) IN GENERAL.—The terms 'licensee', 'bet
- or wager', 'Internet game of skill', and 'Internet
- game-of-skill facility' have the meaning given such
- terms by section 5381 of title 31, United States
- 15 Code.
- 16 "(2) Deposits.—Deposits made by or on be-
- 17 half of a licensee of Internet gaming winnings, and
- returns of funds by or on behalf of a licensee to the
- account of a customer, shall not be treated as a de-
- posit.
- 21 "(e) Persons Liable.—
- 22 "(1) IN GENERAL.—Each licensee or other per-
- son who operates an Internet game-of-skill facility
- for which a license is required under section
- 5382(b)(1) of title 31, United States Code, shall be

- 1 liable for and shall pay the applicable fees under this
- 2 section with respect to all Internet gaming deposited
- funds.
- 4 "(2) Joint and Several Liability for un-
- 5 AUTHORIZED GAMBLING.—In the case of any deposit
- 6 with respect to which a fee is imposed under sub-
- 7 section (c), the person described in paragraph (1) of
- 8 such subsection and the person making such deposit
- 9 for the purposes of placing a bet or wager shall be
- jointly and severally liable for the fee under such
- subsection with respect to such deposit.
- 12 "(f) Administrative Provisions.—Except to the
- 13 extent the Secretary shall by regulations prescribe, the ad-
- 14 ministrative provisions of this title applicable to the excise
- 15 taxes imposed by chapter 35 shall apply to the fees im-
- 16 posed by this section.
- 17 "SEC. 4492. RECORD KEEPING REQUIREMENTS.
- 18 "(a) In General.—Each licensee who is liable for
- 19 the fees imposed by this subchapter shall keep a daily
- 20 record showing all deposits to which this subchapter ap-
- 21 plies, in addition to all other records required pursuant
- 22 to section 6001(a).
- 23 "(b) Records With Respect to State or Indian
- 24 TRIBAL GOVERNMENT GAMING LICENSE FEE.—Each li-
- 25 censee to which subsection (a) applies shall keep a record,

- 1 using methods determined to be satisfactory by the Sec-
- 2 retary or, in the case of a licensee who is certified by a
- 3 State or tribal regulatory body under section 5382(o) of
- 4 title 31, United States Code, by such State or tribal regu-
- 5 latory body, of the location of each person making a de-
- 6 posit to which this subchapter applies, for purposes of de-
- 7 termining the State or Indian tribal government gaming
- 8 license fee applicable to such deposit for purposes of sec-
- 9 tion 9511.".
- 10 (b) Information Returns.—Subpart B of part III
- 11 of subchapter A of chapter 61 is amended by adding at
- 12 the end the following new section:
- 13 "SEC. 6050X. RETURNS RELATING TO INTERNET GAMBLING
- 14 AND GAMES OF SKILL.
- 15 "(a) Requirement.—Every person described in sec-
- 16 tion 4491(e)(1) with respect to any month during a tax-
- 17 able year shall furnish, at such time and in such manner
- 18 as the Secretary shall by regulations prescribe, the infor-
- 19 mation described in subsection (b), and such person shall
- 20 maintain (in the location and manner and to the extent
- 21 prescribed in such regulations) such records as may be ap-
- 22 propriate with respect to such information.
- 23 "(b) Required Information.—For purposes of
- 24 subsection (a), the information described in this sub-
- 25 section is—

1	"(1) the name, address, and TIN of the person
2	described in subsection (a);
3	"(2) the name, address, and TIN of each per-
4	son placing a bet or wager (within the meaning of
5	section 4491) with the person described in sub-
6	section (a) during the calendar year;
7	"(3) the gross winnings, gross wagers, and
8	gross losses for the calendar year of each person
9	placing a bet or wager as described in paragraph
10	(2);
11	"(4) the net Internet gaming winnings for each
12	such person for the calendar year;
13	"(5) the amount of tax withheld, if any, with
14	respect to each such person by the person described
15	in subsection (a) for the calendar year;
16	"(6) the balance of any account maintained for
17	each person placing a bet or wager as described in
18	paragraph (2) by the person described in subsection
19	(a), at the beginning and the end of the calendar
20	year; and
21	"(7) the amounts of all deposits and with-
22	drawals from each such account during such cal-
23	endar year.
24	"(c) Statement To Be Furnished to Persons
25	Within Respects to Whom Information Is Regulated

- 1 Every person required to make a return under subsection
- 2 (a) shall furnish to each person whose name is required
- 3 to be set forth in such return a written statement show-
- 4 ing—
- 5 "(1) the name, address, and phone number of
- 6 the information contact of the person required to
- 7 make such return; and
- 8 "(2) the information required to be shown on
- 9 such return with respect to each person whose name
- is required to be set forth in such return.
- 11 The written statement required under the preceding sen-
- 12 tence shall be furnished to the person on or before Janu-
- 13 ary 31 of the year following the calendar year for which
- 14 the return under subsection (a) was required to be made.
- 15 "(d) NET INTERNET GAMING WINNINGS.—The term
- 16 'net Internet gaming winnings' means gross winnings
- 17 from bets or wagers with an Internet game-of-skill facility
- 18 (within the meaning of section 4491) for which a license
- 19 is required under section 5382(b)(1) of title 31, United
- 20 States Code, reduced (but not below zero) by the amounts
- 21 bet or wagered.".
- (c) State and Indian Tribal Government Gam-
- 23 ING LICENSE FEE TRUST FUND.—Subchapter A of chap-
- 24 ter 98 is amended by adding at the end the following new
- 25 section:

1 "SEC. 9511. STATE AND INDIAN TRIBAL GOVERNMENT GAM-2 ING LICENSE FEE TRUST FUND. 3 "(a) Creation of Trust Fund.—There is established in the Treasury of the United States a trust fund 5 to be known as the 'State and Indian Tribal Government Gaming License Fee Trust Fund' (hereafter in this sec-7 tion referred to as the 'Trust Fund'), consisting of such 8 amounts as may be appropriated or credited to such Trust 9 Fund as provided in this section and section 9602(b). 10 "(b) Transfers to Fund.—There are hereby ap-11 propriated to the Trust Fund amounts equivalent to the fees received in the Treasury with respect to each calendar month under section 4491 by reason of subsection (a)(2) thereof. 14 15 "(c) Expenditures From Fund.— 16 "(1) IN GENERAL.—The Secretary shall pay to 17 each qualified State and each qualified Indian tribal 18 government, out of the amounts in the Trust Fund, 19 an amount equal to the monthly pro rata gaming li-20 cense fee amount. 21 "(2) Monthly pro rata gaming license 22 FEE AMOUNT.—For purposes of this section, with respect to a qualified State and a qualified Indian 23 24 tribal government for any calendar month, the 25 monthly pro rata gaming license fee amount is the

amount of the fees described in subsection (b) re-

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ceived with respect to such calendar month that are attributable to deposits made by persons located within the jurisdiction of such State or tribal government (determined by the Secretary on the basis of records kept under section 4492(b)).

"(3) QUALIFIED STATE; QUALIFIED INDIAN TRIBAL GOVERNMENT.—

"(A) IN GENERAL.—For purposes of this section, the terms 'qualified State' and 'qualified Indian tribal government' mean a State or an Indian tribal government, respectively, that has not elected (by notice provided by the Governor, principal chief, or other chief executive officer and in such form and manner as the Secretary may prescribe) to be excluded from the receipt of funds under this section.

"(B) STATE ELECTION NOT TO AFFECT TRIBAL ELECTION.—An election by a State under subparagraph (A) to be excluded from the receipt of funds under this section shall not constitute an election to be so excluded on behalf of any Indian tribe located within or partially within the geographic boundaries of such State.

1	"(C) Applicability of election.—An
2	election made under subparagraph (A) shall be
3	effective—
4	"(i) upon receipt by the Secretary, if
5	such election is received within 90 days of
6	the date of the enactment of the Internet
7	Poker and Game of Skill Regulation, Con-
8	sumer Protection, and Enforcement Act of
9	2009; and
10	"(ii) in any other case, on the first
11	January 1 that occurs at least 60 days
12	after the later of—
13	"(I) the receipt of such election
14	by the Secretary; or
15	"(II) the effective date specified
16	in such election.
17	"(D) STATE.—The term 'State' means any
18	State of the United States, the District of Co-
19	lumbia, or any commonwealth, territory or
20	other possession of the United States.
21	"(E) Indian tribal government.—The
22	term 'Indian tribal government' means the gov-
23	ernment of an Indian tribe (within the meaning
24	of section 4 of the Indian Gaming Regulatory
25	Act).

1	"(4) Time of payments.—The payment made
2	under this subsection with respect to any calendar
3	month shall be made not later than the 11th day of
4	the succeeding calendar month.".
5	(d) CLERICAL AMENDMENTS.—
6	(1) The table of subchapters for chapter 36 is
7	amended by adding at the end the following item:
	"SUBCHAPTER E. INTERNET GAMBLING AND GAMES OF SKILL.".
8	(2) The table of sections for subpart B of part
9	III of subchapter A of chapter 61 is amended by in-
10	serting after the item relating to section 6050W the
11	following new item:
	"Sec. 6050X. Returns relating to Internet gambling and games of skill.".
12	(3) The table of sections for subchapter A of
13	chapter 98 of such Code is amended by adding at
14	the end the following new item:
	"Sec. 9511. State and Indian Tribal Government Gaming License Fee Trust Fund.".
15	(e) Effective Date.—The amendments made by
16	this section shall apply to deposits made after the date
17	of the enactment of this Act.
18	SEC. 203. WITHHOLDING FOR PARIMUTUEL POOL
19	WINNINGS.
20	(a) Winnings Subject to Withholding.—Sub-
21	paragraph (C) of section 3402(q)(3) is amended to read
22	as follows:

1	"(C) Sweepstakes, wagering pools,
2	AND LOTTERIES.—Proceeds of more than
3	\$5,000 from a wager placed in a sweepstakes,
4	wagering pool, or lottery.".
5	(b) Exception for Parimutuel Pools.—Para-
6	graph (5) of section 3402(q) is amended—
7	(1) by striking "shall not apply to" and all that
8	follows, and inserting "shall not apply—
9	"(A) to winnings from a slot machine,
10	keno, or bingo; and
11	"(B) to proceeds from a wagering trans-
12	action in a parimutuel pool with respect to
13	horse races, dog races, or jai alai."; and
14	(2) by inserting "AND CERTAIN PARIMUTUEL
15	POOLS" after "SLOT MACHINES" in the heading.
16	(c) Effective Date.—The amendments made by
17	this section shall apply to payments made after the date
18	of the enactment of this Act.
19	SEC. 204. WITHHOLDING FROM CERTAIN GAMING
20	WINNINGS.
21	(a) Net Internet Gaming Winnings.—Paragraph
22	(3) of section 3406(b) is amended—
23	(1) by striking "or" at the end of subparagraph
24	(E);

1	(2) by striking the period at the end of sub-
2	paragraph (F) and inserting ", or"; and
3	(3) by adding at the end the following new sub-
4	paragraph:
5	"(G) section 6050X(b)(4) (relating to net
6	internet gaming winnings).".
7	(b) Effective Date.—The amendments made by
8	this section shall apply to amounts paid after the date of
9	the enactment of this Act.
10	SEC. 205. WITHHOLDING OF TAX ON NONRESIDENT ALIENS.
11	(a) Tax on Nonresident Alien Individuals.—
12	Paragraph (1) of section 871(a) is amended—
13	(1) by striking "and" at the end of subpara-
14	graph (C);
15	(2) by inserting "and" at the end of subpara-
16	graph (D); and
17	(3) by inserting after subparagraph (D) the fol-
18	lowing new subparagraph—
19	"(E) the net Internet gaming winnings (as
20	defined in section 6050X(d)),".
21	(b) Exemption for Certain Gaming Winnings.—
22	The first sentence of section 871(j) is amended by insert-
23	ing ", or to net Internet gaming winnings (as defined in
24	section 6050X(d))" before the period.

- 1 (c) WITHHOLDING OF TAX ON NONRESIDENT ALIEN
- 2 Individuals.—The first sentence of subsection (b) of sec-
- 3 tion 1441 is amended by inserting "amounts described in
- 4 section 871(a)(1)(E)," after "gains subject to tax under
- 5 section 871(a)(1)(D),".
- 6 (d) Foreign Off-Track Wagers.—Subsection
- 7 (b)(5) of section 872 is amended by inserting ", including
- 8 a legal wagering transaction placed over the Internet or
- 9 other remote means from outside the United States. Any
- 10 payment to any person with respect to income derived
- 11 from a legal wagering transaction excluded by this sub-
- 12 section shall not be subject to any obligation under section
- 13 1441, 1442, 3402(q), or 6041" before the period.
- 14 (e) Source of Internet Gambling Winnings.—
- 15 Subsection (a) of section 861 is amending by adding at
- 16 the end the following new paragraph:
- 17 "(9) Internet gaming winnings.—Net Inter-
- net gaming winnings (as defined in section
- 19 6050X(d)).".
- 20 (f) Effective Date.—The amendments made by
- 21 this section shall apply to payments made after the date
- 22 of the enactment of this Act.

1	SEC. 206. INFORMATION AT SOURCE; PARIMUTUEL WA
2	GERS.
3	(a) In General.—Section 6041 is amended by add-
4	ing at the end the following new subsection:
5	"(h) CERTAIN GAMBLING WINNINGS.—Subsection
6	(a) shall apply to payments made as proceeds of a pari-
7	mutuel wager only if the amount paid with respect to such
8	wager is at least \$1,200, and if the amount of the proceeds
9	of such wager is at least 300 times of the amount wa-
10	gered.".
11	(b) Effective Date.—The amendment made by
12	this section shall apply to payments made after the date
13	of the enactment of this Act.
14	SEC. 207. EXEMPTION FROM STATE AND INDIAN TRIBAL
14 15	SEC. 207. EXEMPTION FROM STATE AND INDIAN TRIBAL GOVERNMENT TAXATION.
15 16	GOVERNMENT TAXATION.
15 16 17	GOVERNMENT TAXATION. (a) Exemption From Tax on Internet Games of
15 16 17	GOVERNMENT TAXATION. (a) Exemption From Tax on Internet Games of Skill.—A State or political subdivision thereof, and an
15 16 17 18	GOVERNMENT TAXATION. (a) EXEMPTION FROM TAX ON INTERNET GAMES OF SKILL.—A State or political subdivision thereof, and an Indian tribe or political subdivision thereof, shall impose
15 16 17 18	GOVERNMENT TAXATION. (a) EXEMPTION FROM TAX ON INTERNET GAMES OF SKILL.—A State or political subdivision thereof, and an Indian tribe or political subdivision thereof, shall impose no tax on—
115 116 117 118 119 220	GOVERNMENT TAXATION. (a) EXEMPTION FROM TAX ON INTERNET GAMES OF SKILL.—A State or political subdivision thereof, and an Indian tribe or political subdivision thereof, shall impose no tax on— (1) deposits or bets or wagers placed with a li-
15 16 17 18 19 20 21	GOVERNMENT TAXATION. (a) EXEMPTION FROM TAX ON INTERNET GAMES OF SKILL.—A State or political subdivision thereof, and an Indian tribe or political subdivision thereof, shall impose no tax on— (1) deposits or bets or wagers placed with a licensee that is subject to the fees under section 4491
15 16 17 18 19 20 21	GOVERNMENT TAXATION. (a) EXEMPTION FROM TAX ON INTERNET GAMES OF SKILL.—A State or political subdivision thereof, and an Indian tribe or political subdivision thereof, shall impose no tax on— (1) deposits or bets or wagers placed with a licensee that is subject to the fees under section 4491 of the Internal Revenue Code of 1986; or
15 16 17 18 19 20 21 22 23	GOVERNMENT TAXATION. (a) EXEMPTION FROM TAX ON INTERNET GAMES OF SKILL.—A State or political subdivision thereof, and an Indian tribe or political subdivision thereof, shall impose no tax on— (1) deposits or bets or wagers placed with a licensee that is subject to the fees under section 4491 of the Internal Revenue Code of 1986; or (2) income of a licensee relating to such depositions.

- 1 (b) Exemption Not To Apply to States and In-2 dian Tribes Not Receiving Trust Fund Appropria-
- 3 TIONS.—

- IN GENERAL.—Subsection(a) shall apply to any State or Indian tribal government with respect to which an election is in effect under section 9511(c)(3) of the Internal Revenue Code of 1986 for such State or Indian tribal government to be ex-cluded from the receipt of funds from the State and Indian Tribal Government Gaming License Fee Trust Fund.
 - (2) ACTIVITY NOT EXEMPT FROM TAXATION.—
 A State or Indian tribal government described in paragraph (1) may impose a tax on deposits or bets or wagers only if initiated or otherwise made by a person located within the jurisdiction of that State or Indian tribe at the time of the deposit, bet, or wager and placed with a licensee that is subject to the fees under section 4491 of the Internal Revenue Code of 1986, and on a licensee with respect to income relating to such deposits or bets or wagers in each case (with respect to taxes on deposits, bets, or wagers and income) only if such licensee maintains a permanent physical presence in such State or within the area of the jurisdiction of such Indian tribe.

- (c) Definitions.—For purposes of this section—
- (1) IN GENERAL.—The terms "deposit", "bet or wager", and "licensee" have the same meaning as when used in section 4491 of the Internal Revenue Code of 1986. The terms "State" and "Indian tribal government" have the same meaning as when used in section 9511 of such Code. The term "State and Indian Tribal Government Gaming License Fee Trust Fund" means the Trust Fund established by section 9511(a) of such Code.
 - (2) Tax.—The term "tax" includes any tax, charge, or fee levied by a taxing jurisdiction, whether such tax, charge, or fee is imposed on a licensee or on a customer of a licensee, and without regard to the terminology used to describe such tax, charge, or fee.

(3) Permanent Physical Presence.—

(A) In General.—The term "permanent physical presence" means a substantial and continuous physical presence for the majority of the applicable taxable year. Such determination shall be made solely by reference to the assets of a licensee and the activities conducted by its employees or agents.

1	(B) Presence in Indian tribe not to
2	AFFECT STATE PRESENCE.—If a licensee has
3	permanent physical presence within the area of
4	jurisdiction of an Indian tribal government for
5	purposes of this section, such presence shall not
6	be deemed to constitute permanent physical
7	presence in any State in which such area of ju-
8	risdiction is located or partially located.
9	(d) Effective Date.—This section shall apply to
10	taxes on deposits and bets or wagers after the date of the
11	enactment of this Act.
12	SEC. 208. TERRITORIAL EXTENT OF WAGERING TAX.
13	(a) In General.—Paragraph (2) of section 4404 is
14	amended—
15	(1) by striking "or" at the end of subparagraph
16	(A);
17	(2) by striking the period at the end of sub-
18	paragraph (B) and inserting ", or"; and
19	(3) by adding at the end the following new sub-
20	paragraph:
21	"(C) with a person who is required to be
22	licensed (whether or not such person is so li-
23	censed) under section 5382(b)(1) of title 31,
24	United States Code, with respect to such wa-
25	gers.".

1	(b) Effective Date.—The amendments made by
2	this section shall apply to wagers made after the date of
3	the enactment of this Act.
4	TITLE III—STUDY AND PREVEN-
5	TION OF PROBLEM AND
6	PATHOLOGICAL GAMBLING
7	SEC. 301. AUTHORIZATION OF PROGRAMS FOR IDENTIFICA-
8	TION, PREVENTION, AND TREATMENT OF
9	PROBLEM AND PATHOLOGICAL GAMBLING.
10	Section 501(d) of the Public Health Service Act (42
11	U.S.C. 290aa(d)) is amended—
12	(1) in paragraph (17), by striking "and" at the
13	end;
14	(2) in paragraph (18), by striking the period at
15	the end and inserting "; and; and
16	(3) by adding at the end the following:
17	"(19) establish and implement programs for the
18	identification, prevention, and treatment of problem
19	and pathological gambling.".
20	SEC. 302. PUBLIC AWARENESS, RESEARCH, AND TREAT-
21	MENT.
22	Section 501 of the Public Health Service Act (42
23	U.S.C. 290aa) is amended by adding at the end the fol-
24	lowing:
25	"(n) Public Awareness —

1	"(1) IN GENERAL.—The Secretary shall carry
2	out a national campaign to increase knowledge and
3	improve awareness with respect to problem gambling
4	within the general public, including supporting and
5	augmenting existing national campaigns.
6	"(2) Authorization of appropriations.—
7	For the purpose of carrying out this subsection
8	there is authorized to be appropriated \$200,000 for
9	each of fiscal years 2010 through 2014.
0	"(q) Research.—
1	"(1) In general.—The President shall estab
2	lish and implement a national program of research
3	on problem and pathological gambling.
4	"(2) Authorization of appropriations.—
5	For the purpose of carrying out this subsection
6	there is authorized to be appropriated \$4,000,000
7	for each of fiscal years 2010 through 2014.
8	"(r) Treatment.—
9	"(1) Grants.—The Secretary may make
20	grants to States, local governments, and nonprofi
21	agencies to provide comprehensive education, preven
22	tion, and treatment services with respect to problem
23	and pathological gambling.
24	"(2) Authorization of appropriations.—

For the purpose of carrying out this subsection,

25

- 1 there is authorized to be appropriated \$10,000,000
- 2 for each of fiscal years 2010 through 2014.".

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